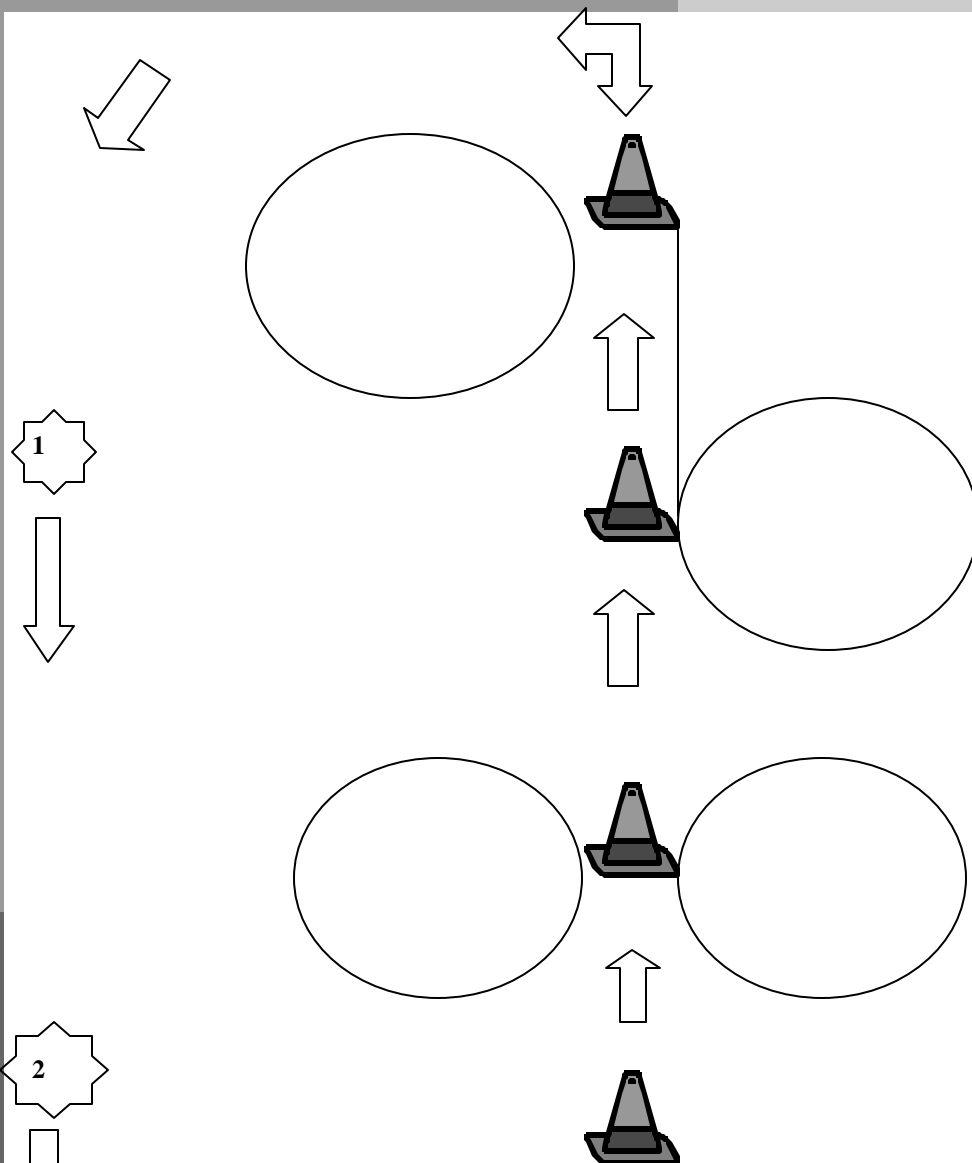


J
U
D
G
E

G
A
T
E



EVENT 4 FLAT PHASE Stand at first cone and salute judge.

Sitting Trot to cone two, Posting Trot right circle back to cone 2, posting trot left circle back to cone 2. Walk to cone 3, right lead canter circle. collect the canter to cone four, @ cone 4 *simple or flying change* left lead canter circle back to cone four, halt. - Walk forward to end of arena fence turn left . Sitting trot down long side of arena to marker 1, posting trot to marker 2 , pick up left lead canter to marker 3, at marker three pick up Hand Gallop to Judge and Halt.

This is to be judged on control & execution

(This layout is a guide line to circles, and approximate placement of markers.) Each request listed above on the flat test pattern will be judged from 1-10 . From the walk to the halt in front of the judge will be a single score from 1-10

A PERFECT SCORE WILL BE A TOTAL OF 100 POINTS