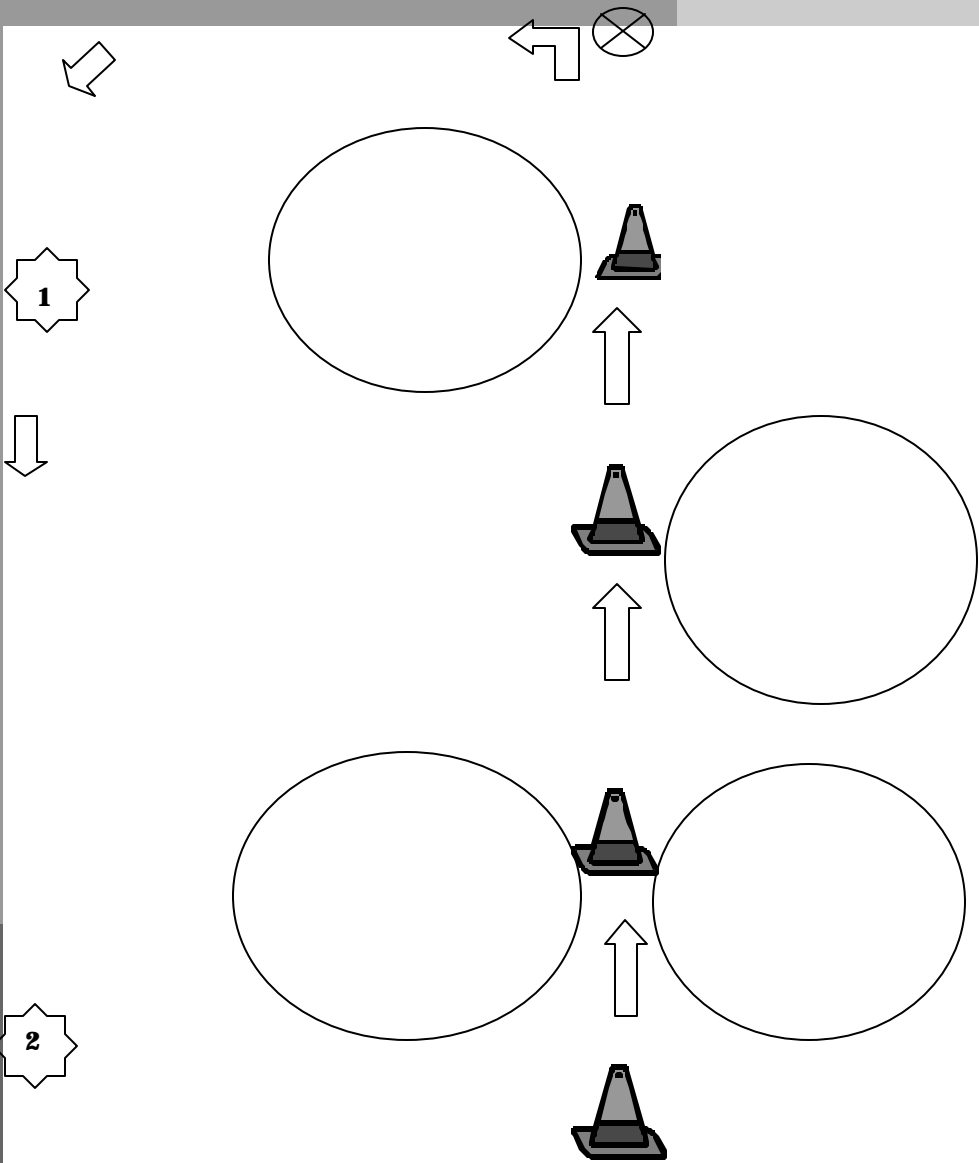


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EVENT 2 FLAT PHASE Stand at first cone and salute judge.

Walk to cone two, right circle posting trot back to cone two, left circle posting trot back to cone two, Walk to cone three. Right lead canter circle back to cone three, trot to cone four, left lead canter circle back to cone four. Halt, back two steps

Walk forward to end of arena fence turn left. Sitting trot down long side of arena to marker 1, posting trot to marker 2, extend trot to marker 3, pick up left lead canter at third marker, canter to and halt in front of judge. Stand, wait for score.

This is to be judged on control & execution

(This layout is a guide line to circles, and approximate placement of markers.) Each request listed above on the test pattern will be judged from 1-10 From the walk to the halt in front of the judge will be a separate score from 1-10

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A PERFECT SCORE WILL BE A TOTAL OF 100 POINTS

